

DLRC's Guide to Road Tax Vehicle Trials (RTV)

Step 1 - Scrutineering

Scrutineering takes places between 9:15-10am on the morning of the trial. In general if you have a standard vehicle in good road worthy order only the addition of front and rear recovery points and possibly an additional throttle return spring and jubilee clipped rear springs will be required to pass scrutineering. The full regulations are available in the MSA Yearbook and ALRC Handbook. The following items will be checked on the day of the trial:

- Vehicle must have front and rear recovery points
- Rear coil springs (where fitted) to be jubilee clipped (or similar) to prevent springs dislocating
- Suspension (condition and checks for non-compliant parts)
- Chassis condition
- Steering linkages will be checked
- An additional return spring is required on mechanical throttles.
- The battery must be secured
- Seatbelts
- The hand brake must work
- The foot brake must work
- A 24mm, 3 strand, 8 ton minimum tow rope in nylon or polypropylene to be carried for recovery use
- Any load must be securely tied down.
- Silhouette
- Tyre pressure (minimum 22psi)
- MOT or photocopy of the MOT must be shown (if an MOT is required for the vehicle) and proof of Road Tax
- Fire extinguishers are advised but not essential.

Step 2 - Signing on

To sign on you'll need to present your scrutineering sheet, membership card and pay £22 which is used to pay for the site, the permit and a small contribution towards the end of year trophies. Passengers are permitted in front seats aged 12 or over in hard tops and 16 or over in soft tops. Passengers (or their parent/guardian) must also sign on.

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Step 3 – Drivers Brief

The drivers brief will be held at 10am and cover the following items:

- It is the drivers responsibility to assess whether or not to drive a section.
 There is no pressure to drive a section if you are not comfortable with it.
- Some of our sites contain bridleways/footpaths, please take care crossing these tracks and give priority to other users.
- If you come to an involuntary stop please don't continue to spin your wheels and dig holes, please consider vehicles yet to drive that section.
- Marshalls are to supervise all recoveries.
- Seat belts must be worn correctly whilst on a section. A three-point seat belt must be fitted across the shoulder as well as the waist.
- Drivers are not to start a section until they have been instructed by a marshal.
- Any new drivers? New drivers are encouraged to have an experienced member sit in with them for a least the first trial.
- No littering.
- The first aiders will be
- The first aid kits are located....
- The spill kits are located
- The fire extinguishers are located
- The clerk of the course is and his/her decision is final.
- The speed limit is 10mph, anyone found breaking this limit will be asked to leave.
- Section locations.
- Splitting of groups/coin toss.

Step 4 – The Trial

There are typically 10 sections, each section is made up of 10 gates marked out by canes. The object is for a vehicle to complete the section non-stop without hitting a cane. Courses can only be driven once and it is encouraged you walk the section before attempting it. Long wheelbase vehicles (over 95" wheelbase) are permitted one shunt per section. The gates are numbered 10 down to 1 and if a vehicle stops penalty points are awarded to the value of the gate the vehicle is approaching. Any canes hit will give a score of the struck cane. The winner is the driver who picks up the least penalty points.

Things to note:

Vehicles must never cross their tracks between any two consecutive gates.

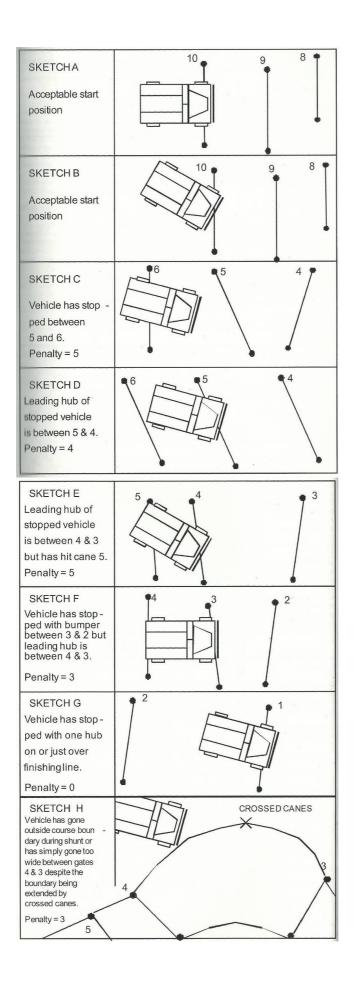
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- A shunt is one stop/reverse/recommence manoeuvre. Drivers must declare the manoeuvre is intentional by shouting 'shunt' before stopping. A shunt may not be used where a stop has been involuntary and should only be used if a driver fails to negotiate a tight turn. While reversing one wheel must be kept in the boundary of the course. The boundary can be assumed to be the course as driven by the vehicle (ie its tracks). If a vehicle hits a gate while shunting the penalty is the same as if approaching the gate.
- A cane is hit if any part of the vehicle touches any part of the cane.
- If the vehicle ceases forward motion it has stopped, regardless of whether the wheels are still turning.
- Only one hub is required to get through a gate. For example if a vehicle gets one hub through gate 1 and stops before hitting the gate he/she will score 0.
 If the vehicle rolls back before acknowledgement from a marshal the score will be 1.
- Additional penalty point may be awarded for failure to wear a seatbelt, damage to the course through wheelspin where a marshal has instructed a vehicle to stop or for any other reason stated in the ALRC Handbook.

For examples of scoring please see overleaf.

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